Project 3

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# Project requirements

The team has to configure an Arduino Uno system with a Bluetooth module to receive a value from a phone and showcase it by lighting up a number of LEDs based on the received value.

# Materials used

One Arduino Uno board

A Bluetooth module

5x LEDs

5x Resistors (220Ω)

# Implementation

To be written

# Circuit scheme

# Code used

# Conclusions

# Bibliography